

“Clash of Aliens,” the first Premium Empire Builder launches with a 50% Launch Sale on the App Store for iPad, iPhone & iPod touch

Category: iOS Game Release

FOR IMMEDIATE RELEASE

MARCH 30th 2017, Albstadt, Germany

German game developer team launching *Clash of Aliens* under the name Marcel Weber in the App Store for iPad, iPhone & iPod touch to take their first step of their vision to bring back the games of the past where you have to pay once and do not have in-app-purchases, ads or waiting times.

Clash of Aliens is a Premium Empire Builder with Innovative Battle System! Without In-App-Purchases and Waiting Times.

Main Features:

- Innovative Battle System: YOU are the LEADER!

- 1) Separate your army in up to 4 different squads
- 2) Place your squads
- 3) Command every squad individually

- Fair for everyone!

- 1) No In-App-Purchases
- 2) No Gems
- 3) Build your empire and army WITHOUT waiting times

- Multiplayer!

Attack players from all over the world and use the loot to build your empire even stronger

- Buildings!

Build the city of your dreams WITHOUT waiting for days or spending any additional money

Visit the App Store now to start with us into a future with gaming systems as they should be: <https://itunes.apple.com/app/clash-of-aliens/id1217026543?mt=8>

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